

ORDINANCE NO. 4437

AN ORDINANCE TO LEVY AN ACREAGE TAX (MILL KEY #1026043) OF EIGHT CENTS PER ACRE ON ALL FOREST LANDS AND CUT-OVER POTENTIAL FOREST LANDS, SITUATED IN BOSSIER PARISH, LOUISIANA, AND TO AUTHORIZE AND DIRECT THE ASSESSOR IN AND FOR BOSSIER PARISH, LOUISIANA, TO ASSESS AND EXTEND SAID TAX ON THE TAX ROLL, AND TO AUTHORIZE AND DIRECT TAX TO BE COLLECTED BY THE SHERIFF AND EX-OFFICIO TAX COLLECTOR IN AND FOR BOSSIER PARISH, LOUISIANA, AND AUTHORIZE THE EXPENDITURE OF SAID FUNDS COLLECTED, ALL ACCORDING TO LAW.

SECTION 1. BE IT ORDAINED by the Police Jury of Bossier Parish in regular and legal session on the 3<sup>rd</sup> day of July, 2012, that for the year 2012 there shall be levied on acreage a tax of eight cents per acre on all forest lands and cut-over potential forest lands situated in Bossier Parish, Louisiana.

SECTION 2. BE IT FURTHER ORDAINED, etc., that this acreage tax shall be assessed and extended on the tax roll of Bossier Parish, Louisiana, by the Parish Assessor in the same manner as the assessment and extension on the tax rolls of the other taxes.

SECTION 3. BE IT FURTHER ORDAINED, etc., that said acreage tax shall be collected by the Sheriff and Ex-Officio Tax Collector of Bossier Parish, Louisiana, in the same manner as other parish taxes and when so collected shall be remitted to the Department of the Government having jurisdiction over the practice of forestry for deposit into the State Forestry Fund.

SECTION 4. BE IT FURTHER ORDAINED, etc., that said acreage tax shall be collected and deposited all in accordance with the law.

The ordinance was offered by Ms. Bennett, seconded by Mr. Skaggs. It was duly adopted on this 3<sup>rd</sup> day of July, 2012, with the following vote recorded:

AYES: Mr. Avery, Ms. Bennett, Mr. Benton, Mr. Brotherton, Mr. Cochran, Mr. Cook, Mr. Darby, Mr. Hammack, Mr. Plummer, Mr. Rimmer, Mr. Shewmake, Mr. Skaggs

NAYS: None

ABSTAIN: None

ABSENT: None

CINDY A. DODSON  
PARISH SECRETARY

RICK AVERY, PRESIDENT  
BOSSIER PARISH POLICE JURY